

# Scouters Academy 2010

## *A Touch of Class!*



### EVENT DETAILS

Saturday, November 6, 2010

8:00 a.m. - 3:30 p.m.

#### **Woodward Academy**

*(Near Atlanta Int'l Airport)*

**1662 Rugby Avenue  
College Park, GA 30337**

**Event Cost: \$8.00**

Registration Deadline is Oct 22nd.

Your registration payment must be received by Oct 22nd for you to be guaranteed of receiving a pre-ordered long sleeve T-shirt & Lunch. Some classes have size limits and all are on a first come, first serve basis, so it pays to register early!

After Oct 22nd registration will cost \$16. Registration may still be available online at that point or may have to be completed on-site, check website for the latest registration details.

AGAIN this year- ONLINE payment options! See website for details.

[www.atlantabsa.org](http://www.atlantabsa.org)

Event cost covers a full day of classes and a lunch provided by Chick-fil-A.

### DIRECTIONS TO THE ACADEMY

#### **Southbound on I-85**

Take Virginia Avenue (Exit 73)  
Turn right on Virginia Avenue  
Stay on Virginia Avenue until Jackson Street  
Turn right on Jackson Street  
Woodward Academy will be on your right

#### **Southbound on I-75**

Take I-75 south to I-85 South  
Take Virginia Avenue (Exit 73)  
Turn right on Virginia Avenue  
Stay on Virginia Avenue until Jackson Street  
Turn right on Jackson Street  
Woodward Academy will be on your right

#### **Southbound on GA400**

GA 400 south to I-85 south  
Take Virginia Avenue (Exit 73)  
Turn right on Virginia Avenue  
Stay on Virginia Avenue until Jackson Street  
Turn right on Jackson Street  
Woodward Academy will be on your right

#### **From I-20 East or I-20 West**

Follow signs to I-75/I-85 South  
Take Virginia Avenue (Exit 73)  
Turn right on Virginia Avenue  
Stay on Virginia Avenue until Jackson Street  
Turn right on Jackson Street  
Woodward Academy will be on your right

#### **From Atlanta Hartsfield Intl Airport**

Drive north on I-85, take the Virginia Avenue West Exit (Exit 73B)

Proceed west on Virginia Avenue  
Turn right on Jackson Street  
Woodward Academy will be on your right

OR GO TO THIS LINK TO GET DRIVING DIRECTIONS FROM YOUR HOME:

[www.maps.google.com](http://www.maps.google.com)

#### IMPORTANT DETAILS:

- Registration starts at 8 a.m.
- Coffee and doughnuts will be for sale at the Academy.
- Opening Ceremony starts at 8:45 a.m.
- Closing Ceremony at 3:15 p.m.
- Door Prizes will be awarded throughout the day.
- A web site will be available after the event where you can download resources from classes taught at the Academy.
- Scouters Academy is a full day of supplemental training for adults and NO child care is available.

### CHICK-FIL-A LUNCH DETAILS

You get:

1 Entree, 1 Side,  
1 Drink, 1 Dessert

#### **Included Entree:**

Chick-fil-A  
chicken sandwich

#### **Included Side Orders:**

Bag of Chips

#### **Included Drinks:**

Sweet or Unsweet Tea

#### **Included Dessert:**

Brownie

#### **Included Paper Products:**

Napkins

If you have special dietary needs, please plan to bring a lunch.

### CO-DIRECTORS

#### **Tom Rollbuhler**

770.321.4126

[tom.rollbuhler@eka.com](mailto:tom.rollbuhler@eka.com)

#### **Carlton Wilson**

770.402.9105

[dr.carltonwilson@gmail.com](mailto:dr.carltonwilson@gmail.com)

Call or e-mail with any questions. We look forward to seeing you on Nov. 6th!

The following information will be required for online registration. And for you to be officially registered, we must receive your payment within 10 days of your online registration. If not, you will NOT be registered and you will have to repeat the process. Remember: some classes have size limits and all are on a first come, first serve basis. If you do not have access to a computer, you may fill out this form, including class selections and take or mail this form, along with payment, to the Program Center, Atlanta Area Council, 1800 Circle 75 Parkway, SE, Atlanta, GA 30339

Instructions for online registration: Log onto <http://www.atlantabsa.org>. Go to the calendar, locate November 6th, click on Scouters Academy and follow the prompts from there.

Last Name: \_\_\_\_\_ First Name: \_\_\_\_\_ Middle: \_\_\_\_\_  
Address: \_\_\_\_\_ Unit Number: \_\_\_\_\_ Pack \_\_\_\_\_ Troop \_\_\_\_\_  
City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_ Crew \_\_\_\_\_  
PHONE Day:(\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_ Evening:(\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_ Cell:(\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_  
E-mail: \_\_\_\_\_

A Scouters Academy Event T-shirt (Long Sleeve) is provided gratis to all Scouters Academy Staff & Classroom Instructors (indicate your size) All others / participants registering who desire a shirt will need to order below and pay an additional \$10.

Please indicate your desired size:

T-shirt Size: \_\_\_\_\_ Adult Small \_\_\_\_\_ Adult Medium \_\_\_\_\_ Adult Large  
\_\_\_\_\_ Adult X-Lg \_\_\_\_\_ Adult XX-Lg \_\_\_\_\_ Adult XXX-Lg \_\_\_\_\_ Other

You may order additional shirts if desired. Indicated size and quantity here:

**And include \$10.00 / additional T-shirt with your registration.**

# of additional shirts \_\_\_\_\_ Sizes of additional shirts: \_\_\_\_\_

**Is this your first Scouters Academy? If so, then check here:** \_\_\_\_\_

Are you on the Scouters Academy staff? If so, then check here: \_\_\_\_\_

Special event Scouters Academy name tags are available for advance order.

(other styles will be available for purchase on site)

If you would like to order yours please indicate number of name tags here: \_\_\_\_\_

And indicate if you want **pin back** \_\_\_\_\_ **or magnet back** \_\_\_\_\_

And include an additional \$5.00 / name tag with your registration.

Please print LEGIBLY exactly how you'd like your name(s) to appear on this single line:

(note: due to limitations only ONE line can be allotted for a name.)

**Registration Notes:** You have a total of 5 class periods to fill. See class matrix on next page.

- Some classes are 2 periods long (this will be noted in the class description).
- If you are going to compete in the Scout Master's Cook Off Contest you will sign up for this as a 2nd & 3rd period class along with your 1st, 4th & 5th period class selections.
- If there is an additional fee for supplies for the class a note will be made on the class description. You must bring the fee to the class and turn it into the class instructor.
- Some Classes have a maximum capacity. Registration is on a first come, first serve basis.

**Remember! Registration Deadline is Oct 22nd.** Your registration payment must be received by Oct 22nd for you to be guaranteed of receiving a T-shirt (if ordered) & Lunch. Some classes have size limits and all are on a first come, first serve basis, so it pays to register early! **After Oct 22nd registration will cost \$16.**

**2010 Atlanta Area Council Scouters' Academy - Nov 6, 2010**

M-Managing your Unit		100-General						
A-Advancement		200-Cubs						
P-Program planning		300-Webelos						
S-Scout Skills & Activities		400-Troops, Crews, Teams						
Class	Title	Description	1	2	3	LUNCH	4	5
			9:10	10:10	11:10	12:10	1:15	2:15
P499	Second Annual Scoutmaster Cook-off	Sign up for this "class" (actually a contest with awards - see flyer on site) to show off your cooking prowess!	No Class	P499		Lunch	No Class	No Class
M100	Putting the "T" in Teamwork	Creating, staffing and managing unit committees, including den leaders and Assistant Scoutmasters. Succession planning, getting your leaders trained, how to successfully target and recruit members. How to remove problem leaders.	No Class	No Class	No Class	Lunch	M100	M100
M110	Motivating Boys	You've recruited them, now get and keep them excited.	M110	No Class	No Class	Lunch	M110	No Class
M115	Fabulous Fundraising and Freebies	Learn the best practices for fundraising and begging free stuff for your unit.	No Class	No Class	No Class	Lunch	M115	M115
M280	Pack software usage (MyScouting.org and how to use it)	Tips & Tricks to get the most out of Pack management software, e.g. Packmaster & Scoutnet,	No Class	No Class	No Class	Lunch	M280	No Class
M415	Troop software usage (MyScouting.org and how to use it)	Tips & Tricks to get the most out of Troop management software, e.g. Troopmaster & Scoutnet	No Class	No Class	No Class	Lunch	No Class	M415
A230	Cub Scout Sports and Academics Belt Loops and Pins	How to include the Sports and Academic belt loop program in your pack and den programs.	A230	A230	No Class	Lunch	No Class	No Class
A270	Cool Patch! How'd You Get It? (CUB Patches)	CUB Version - Come learn about all the "other" awards, medals, patches and recognitions your scout can earn. We will discuss some of the other opportunities which can help build your scout's resume in life and expand his patch collection.	A270	A270	No Class	Lunch	No Class	No Class
A340	Webelos Keepsake Arrows	Make a sample keepsake arrow that details a boy's Cub and Webelos career.	No Class	A340	A340	Lunch	No Class	No Class
A360	Successful Webelos to Scout Transition	Aimed at Webelos Den Leader and Cubmasters. How to encourage boys to cross over. Advice on visiting troops. Also how to prepare Webelos Parents with the transition to Boy Lead Scouting.	A360	No Class	A360	Lunch	No Class	No Class
A410	First Class- First Year	How to get your new scouts to First Class in their first year.	No Class	A410	No Class	Lunch	A410	No Class
A490	Unraveling the mysteries of Venturing Advancement	Core requirements, electives, bronze, silver, gold, Ranger, etc. A veteran of the Venturing Program can enlighten you!	A490	A490	No Class	Lunch	No Class	No Class
P120	Ceremonies, Skits, and Costumes	Adventures in putting on effective meetings incorporating costumes, skits, props, etc.	No Class	P120	No Class	Lunch	No Class	P120
P125	Safety in the Outdoors and Hazardous Weather	Key components of a safe scout program. Geared primarily to New Scout Leaders.	No Class	No Class	P125	Lunch	No Class	P125
P130	How to Plan any Activity or Event	How to plan, organize, promote successful events no matter what program you are in.	No Class	P130	No Class	Lunch	No Class	P130
P135	Novel Ways to say Thank You!	Simple, fun items and totems that you can make to recognize leaders and youths and to remember special events. We recommend that S170 be taken as well.	No Class	No Class	P135	Lunch	P135	No Class
P140	Faith in Scouting	Exploring new ways to incorporate faith into your everyday program as well as special events, etc.	P140	No Class	P140	Lunch	No Class	No Class
P145	Hug-A-Tree	What to do and not to do when lost in the woods.	No Class	No Class	P145	Lunch	P145	No Class
P150	Campfire Planning	How to prepare and execute a fun and memorable campfire program for your outing or event.	P150	No Class	P150	Lunch	No Class	No Class
P190	Special Needs Scouts	Some kids have physical handicaps which are obvious, but others have "not so obvious" needs - learning disorders, emotional needs, etc. This class discusses ideas to help those families and help yourself serve them well.	No Class	P190	P190	Lunch	No Class	No Class
P200	Cub Scout 2010 for Dummies	"New Den & Pack Meeting Resource Guide: Intro and Q&A"	P200	No Class	P200	Lunch	No Class	No Class
P240	Happy Birthday Cub Scouts (Pack Blue and Gold)	Making memorable Blue and Gold Banquet. Activity ideas, decorations, etc.	No Class	P240	No Class	Lunch	No Class	P240
P245	Cub Adventures	Ideas for pack and den outings and go-see-its. What should we be doing from an age appropriate standpoint as well. How to plan your Pack and Den's year.	No Class	P245	P245	Lunch	No Class	No Class

Class	Title	Description	9:10	10:10	11:10	12:10	1:15	2:15
P250	Pack Meeting Pizazz	Pack meetings that are fun for the whole family and won't leave anyone yawning.	P250	P250	No Class	Lunch	No Class	No Class
P260	Cub Scout Pack Racing	Space Derby, Pinewood Derby, Raingutter Regatta, (and even the Frog Derby)! - So many races / so much information!	No Class	No Class	No Class	Lunch	P260	P260
P480	The Venturing Scout Program	Venturing Crews thrive / co-exist with Boy Scout Troops; come learn the basics / facts about this hi-adventure program from a master Boy Scout & Venture Crew leader!	No Class	No Class	P480	Lunch	P480	No Class
S155	What's in that Craft Box?	Where to go for craft ideas. What to stock in your craft box. Not just for cubs.	S155	No Class	S155	Lunch	No Class	No Class
S165	Games with a Purpose	Age appropriate games that encourage fun and develop new skills.	No Class	No Class	S165	Lunch	S165	No Class
S170	Leaning on a Stick	How to turn that hiking stick into a cherished heirloom (2 periods). Unfinished staves will be available for a fee \$5 - \$20, or bring your own.	No Class	S170		Lunch	S170	
S205	Tiger Projects & Program	Great crafts and Program Enhancements for Tiger Cubs. We recommend that S170 be taken as well.	S205	S205	No Class	Lunch	No Class	No Class
S210	Wolf Projects & Program	Great crafts and Program Enhancements for Wolf Cubs. We recommend that S170 be taken as well.	S210	No Class	S210	Lunch	No Class	No Class
S215	Bear Projects & Program	Great crafts for Bear Cubs. We recommend that S170 be taken as well.	No Class	S215	No Class	Lunch	S215	No Class
S220	Boys and Blades	How to teach the proper use and care of pocket knives to Cub Scouts without a 911 call (The Whittling Chip). <b>No sheath knives please.</b>	No Class	No Class	No Class	Lunch	S220	S220
S225	Nature Fun: Getting The Most from Mother Nature	Great outdoor ideas for cubs.	No Class	S225	S225	Lunch	No Class	No Class
S290	Basic Outdoor Cooking	Introduction to a variety of outdoor cooking techniques. Make Silver Turtles and learn to use a Dutch Oven, Box Oven, Backpacking Stoves and other basic cooking techniques and skills	No Class	S290	No Class	Lunch	S290	No Class
S295	Geocaching - Basics for Beginners	The up and coming "Scout Sport" of the new millennia!	No Class	S295	S295	Lunch	No Class	No Class
S310	Webelos Projects & Program	Great crafts and Program Enhancements for Webelos. We recommend you take S170 as well.	S310	No Class	No Class	Lunch	No Class	S310
S320	Camp Gadgets (Knots, Lashings, and more)	How to use and to teach basic knots and lashings. For pack, troop and venturing leaders. (This is a 2 period class).	No Class	S320		Lunch	S320	
S330	First Aid in the Outdoors	Activities that teach first aid and safety skills. Great for Troop-Webelos interactions. A primer for wilderness first aid.	No Class	No Class	No Class	Lunch	S330	S330
S350	Firebuilding and Firem'n Chip	Cabin fires, barnfires, oh my! Techniques on building the appropriate fires for everything from cooking to ceremonies!	S350	No Class	No Class	Lunch	S350	No Class
S420	NYLT / NJLT / Green Bar : 101 Class for Scoutmasters	What is NYLT & JYLT, and why should I send my scouts to it? Scout Leadership and all the explanations associated with it.	S420	S420	No Class	Lunch	No Class	No Class
S425	Orienteering (Map & Compass)	Teaching basic map & compass and orienteering skills and the use of related games and competitions. (This is a 2 period class.) <b>Bring your compass.</b>	No Class	No Class	No Class	Lunch	S425	
S430	Geocaching - Advanced for the Experts	Want a high-handed challenge? See if you have all the skills needed.	No Class	No Class	S430	Lunch	S430	No Class
S435	Backpacking Cooking	Backpacking Cooking : Come learn how-to be a backcountry Emeril. Find out the best place to buy your next backcountry meal. We will also learn about different types of stoves. Come hungry as we will be cooking in the class	No Class	No Class	No Class	Lunch	S435	S435
S440	Harsh Weather Camping and Back Country Equipment Repairs	Learn to be a backcountry MacGyver and how to deal with harsh weather.	S440	S440	No Class	Lunch	No Class	No Class

# Scout Master's Cook Off

Woodward Academy  
November 6  
Who will take home the



Silver Spatula

## Scouter's Academy 2010

Dutch Oven Cooking  
Three Categories  
1. Chilies, Stews, Soups, ect.  
2. Desserts  
3. Other Entree

1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> place ribbons for each category

The overall winner will take home the  
“Silver Spatula”

Registered online- Scout Master's Cook Off –on the class list during 2<sup>nd</sup> and 3<sup>rd</sup> period.  
Rules: Entries must be prepared on-site. Preparation may begin after opening ceremony.  
All entries must be ready for judging at 11:45.

Entries will be judged on the following criteria:

1. Creativity
2. Taste
3. Judges Preference

Points will be given using the following rubric (scoring guide):

Points	1	2	3	4
Creativity	Dirt Showing	Scary Looking	Looks fine but I won't taste it	Makes me want to take a bite
Taste	Makes me Gag	Might feed to Mother-in-Law	OK taste	Love it – I want More
Judges Preference	1 <sup>st</sup> Place = 10 points	2 <sup>nd</sup> Place = 5 points	3 <sup>rd</sup> Place = 2 points	

Each category will award 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> Place. Entries with most points will receive grand price. In case of tie Academy Directors will vote.